

Ancient World in Visual Arts Educational subject description sheet

Basic information

Study programme

Studia śródziemnomorskie (English programme)

Speciality

-

Organizational unit

Faculty of Polish and Classical Philology

Study level

Second-cycle programme

Study form

Full-time

Education profile

General academic

Didactic cycle

2023/24

Subject code

03SRDES.28K.14846.23

Lecture languages

English

Course type

Obligatory

Block

Major subjects

Subject coordinator	Radosław Piętka
Lecturer	Radosław Piętka

Period	Activities and hours	Number of
Semester 4	Conversatory classes: 30, Graded credit	ECTS points
		4

Goals

Code	Goal	
C1	To gain knowledge of origins and development of ancient themes in the history of visual arts	
C2	To gain knowledge of political and social influences on the works of art using antiquity as their main subject	
С3	To develop the ability of interpretation of the most important works of art based on ancient literature and history	
C4	To develop research skills in the field of diverse levels of intertextual and cultural relationships: persons, genres, motifs, and selected problems	

Wygenerowano: 2025-06-08 06:39 1 / 5

Entry requirements

General familiarity with antiquity

Subject learning outcomes

Code	Outcomes in terms of	Learning outcomes	Examination methods
Knowled	lge - Student:		'
W1	describes the relations between the antiquity and the visual arts	SRDE_K2_W01, SRDE_K2_W02, SRDE_K2_W07	Oral colloquium, Multimedia presentation, Oral statement
W2	knows and evaluate the rules and principles applied in the works of art referring to antiquity	SRDE_K2_W01, SRDE_K2_W02, SRDE_K2_W05	Oral colloquium, Multimedia presentation, Oral statement
Skills - S	Student:		
U1	defines the role of the works of art about antiquity in social and political life	SRDE_K2_U01, SRDE_K2_U02, SRDE_K2_U05	Oral colloquium, Multimedia presentation, Oral statement
Social c	ompetences - Student:		
K1	account for the contribution of ancient literature and culture into the formation and development of modern culture	SRDE_K2_K01, SRDE_K2_K02, SRDE_K2_K06, SRDE_K2_K07	Oral colloquium, Multimedia presentation, Oral statement

Study content

No.	Course content	Subject learning outcomes	Activities
1.	Introduction: definitions and clarifications; "visuality" in antiquity, ancient culture as a subject matter and as a formal source of inspiration in visual arts	W1, W2, U1, K1	Conversatory classes
2.	Ancient inspirations in painting from early Christian art to Francis Bacon and Cy Twombly	W1, W2, U1, K1	Conversatory classes
3.	Ancient inspirations in sculpture from early Christian art to Igor Mitoraj	W1, W2, U1, K1	Conversatory classes
4.	Antiquity in new visual media: AES+F, Eleanor Antin, Blemobill, NeSpoon	W1, W2, U1, K1	Conversatory classes
5.	Antiquity-inspired fashion, design and applied arts	W1, W2, U1, K1	Conversatory classes
6.	Antiquity-inspired fashion, design and applied arts	W1, W2, U1, K1	Conversatory classes
7.	Antiquity in films	W1, W2, U1, K1	Conversatory classes

Additional information

Activities	Teaching and learning methods and activities	
Conversatory classes	Conversation lecture, Problem-based lecture, Discussion, Audio and/or video demonstrations	

Literature

Obligatory

1. The Ancient Mediterranean Sea in Modern Visual and Performing Arts: Sailing in Troubled Waters. Ed. R.R. Guardiola. London 2018

Optional

- 1. R. Warren, Art Nouveau and the Classical Tradition. London 2017
- 2. G. Kovacs, C.W. Marshall, Classics and Comics. Oxford-New York 2011
- 3. A Companion to Ancient Greece and Rome on Screen. Ed. A.J. Pomeroy. Malden 2017
- 4. Classics for All: Reworking Antiquity in Mass Culture. Ed. D. Lowe, K. Shahabudin. Newcastle 2009

Calculation of ECTS points

Activities	Activity hours*
Conversatory classes	30
Reading the indicated literature	20
Preparation of a multimedia presentation	20
Preparation for classes	30
Preparation for the assessment	20
Shadant wadaa d	Hours
Student workload	120

Number of ECTS points	ECTS 4
-----------------------	--------

^{*} academic hour = 45 minutes

Efekty uczenia się dla kierunku

Kod	Treść
SRDE_K2_K01	The graduate is ready to critical and multidimensional evaluation of the knowledge she/he has acquired and to take an active and passive part in social and cultural life
SRDE_K2_K02 The graduate is ready to appreciate the significance of Classical and Mediterranean culture in sha	
SRDE_K2_K06	The graduate is ready to engage in peer dialogue with representatives of different world views and attitudes, different cultural backgrounds and circles, and function in a diverse (including international) socio-cultural and professional environment
SRDE_K2_K07	The graduate is ready to assume responsible professional roles, taking account of changing needs in society and developing professional achievements through entrepreneurial thinking and acting
SRDE_K2_U01	The graduate can search, analyse, select, and apply the knowledge of the Mediterranean world, using a variety of sources and research tools in order to critically analyse and interpret the texts of the Mediterranean (Greco-Roman and Judeo-Christian) culture
SRDE_K2_U02	The graduate can use synthetically and analytically interdisciplinary competences to apply her/his knowledge of the Mediterranean world in various research and social activities
SRDE_K2_U05	The graduate can critically interpret the influence of Greco-Roman and Judeo-Christian literature and culture on the contemporary Mediterranean world
SRDE_K2_W01	The graduate knows and understands in-depth specificity of the subject matter and methodology of Mediterranean Studies in the area of Humanities
SRDE_K2_W02	The graduate knows and understands in-depth knowledge of the terminology and research methodology as well as contemporary research trends related to Mediterranean Studies
SRDE_K2_W05	The graduate knows and understands in-depth study of the reception of classical literature and culture in the Mediterranean world, especially in the contemporary world
SRDE_K2_W07	The graduate knows and understands in-depth knowledge of selected material culture of the Mediterranean world